

BANKURA UNIVERSITY

(B.Sc.) 6th Semester (Honours) Examination, 2021

Subject: Computer Science

Course ID: 61512

Course Code: SH/CSC/602/C-14

Course Title: COMPUTER GRAPHICS

Full Marks: 25

Time: 1 Hr 15 Mins

The figures in the margin indicate full marks

Answer all the questions.

UNIT - I

1. Answer *any Five* of the following questions: (1 x 5 = 5)

- a) Define refresh rate of a CRT monitor.
- b) What are the advantages of using LCD monitor than to use CRT monitor.
- c) What is pixel?
- d) What is the role of electron gun in a CRT monitor?
- e) What is 3D transformation?
- f) What is reflection in 2D graphics?
- g) Define composite transformation.
- h) What is fixed point scaling?

UNIT - II

2. Answer *any two* of the following questions: (2 x 5 = 10)

- a) What is 4 connected region? Write down the boundary fill algorithm. 1+4
- b) Write down the Bresenham's line drawing algorithm. Using this algorithm find out points of a line with end points (1, 4) and (4, 5). 3+2
- c) What is 2D translation? Obtain the composite transformation matrix for general fixed point scaling. 1+4

d) Define Bezier curve. Write some characteristics of this curve.

2+3

UNIT – III

3. Answer *any one* of the following questions:

(1x10=10)

a) Explain the working principle of a color CRT monitor using :-

I. Beam penetration method.

II. Shadow-Mask method

5x2=10

b) Develop Cohen-Sutherland line clipping algorithm.